

XR 1400 WASH/FRAMING PR-2736

The user manual contains important information about the safe installation and use of a projector. Please read and follow these instructions carefully and keep the manual in a safe place for future reference.

PR LIGHTING LTD. http://www.pr-lighting.com

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ACCESSORIES

The following items are supplied with the projector and please check:

Name	Quantity	Unit	Remark
G clamps	2	Pcs	
XLR connector	1	Set	Male and female
Safety cord	2	Pcs	
Spare gobos	4	Pcs	
User manual	1	Pc	
Ω clamps	2	Pcs	Optional

Please note that as part of our ongoing commitment to continuous product development, specifications are subject to change without notice. Whilst every care is taken in the preparation of the manual we reserve the right to change specifications in the course of product improvement. The publishers cannot be held responsible for the accuracy of the information herein, or any consequence arising from them.

Every unit is tested completely and packed properly by the manufacturer. Please make sure the packing and / or the unit is in good condition before installation and use. Should there be any damage caused by transportation, consult your dealer and do not use the unit. Any damage caused by improper use will not be assumed by the manufacturer and / or dealer.

Any future technical changes in the user manual won't be with any further notice.

Note: For the products made by Guangzhou PR lighting Ltd, the warranty for the whole product is one year starting from the delivery date but the light source is not within the warranty.

1. SAFETY AND WARNINGS



NOTE

Before a projector's installation, power-on, operation and maintenance, please carefully read the safety information hereinafter!

The following safety signs are used in the user manual.

Warning	User	Electrical	Goggles	Protective	Flames	High
	Manual	shock		Gloves		Temperature



•When unpacking , check if there is transportation damage before using the projector. Should there be any damage caused by transportation, consult your dealer and do not use it.

•The manufacture is not responsible for loss caused by the user not following the manual or changing the projector as he/she likes.

•Please be noted that the damage caused by changing the projector at will is not warranted.

•Do not hesitate to contact the dealer or the manufacturer if any questions or advice.



The projector is for indoor use only, IP20.
Use only in dry locations. Keep this unit away from rain and moisture, excessive heat, humidity and dust. Do not allow contact with water or any other liquids.

•The projector should be kept away from high temperature, fire, electrical surge, vibration and strong light while being operated.

•The projector is only intended for installation, operation and maintenance by qualified personnel. And the operation must strictly follow the procedures in the manual.

•No repairable parts in the projector and do not open covers for maintenance by yourself.



•Don't look straightly into the light sources especially for epileptics, otherwise eyes will be burned..

•Do not connect this device to any type of dimmer pack.

After lamp switched on, the minimum distance between the projector and illuminated surface is 10m.
lens and other optical parts shall be replaced immediately if they have deformed or been damaged, otherwise the light output will be compromised.



•Before operation, please confirm that all covers(housing) are on and screws tightened. It's forbidden to use a projector while covers(housing) are off.

•Keep the lamp clean and do not touch it with bare hands.

•While operating it, wear protective items.



•Any electrical connection must be carried out by a qualified person .

•Before installation, please confirm the voltage supplied matches what is required for the projector.

•Each projector must be properly earthed and installed as per related electrical standards.

•Do not use power cord with its insulator damaged and connect the power cord with other cables.

•If the projector is not used or under cleaning,, please hold the plug and unplug it. Do not unplug it forcefully or by pulling the power cable.

•All power cords must conform to related safety and regulations.

•While being operated, the projector should not be under rains or in humidity.

•Do not switch on and off the projector constantly in very short intervals, otherwise the light source's and other electrical parts' life will be shortened .



•There are safety cord holes at the bottom of the base of a projector. In view of safety, please run the safety cord supplied through the safety cord holes for safety support.

•Before any installation, maintenance and cleaning work, please ensure the projector is disconnected from power mains.



•After running for 30minutes, the temperature of the housing of the projector is 45° C.After stable operation , its temperature is 80° C.

•While the lamp is stricken for the first time, there will be smoke and strange smell. It's normal and does not mean the projector has some defects.



•Do not mount the projector directly on inflammable surface.

•Do not project the beam straightly on combustible items and the minimum distance between the projector and illuminated items is 10m.

•A projector should be installed with good ventilation and the minimum distance between the projector and walls is 50cm. At the same time, please ensure the fans and air inlets and outlets are workable.

2. INSTRUCTIONS •CLEANING AND MAINTENANCE

If a projector can't start. Please check if the fuse is blown up. If it does, replace it with a new fuse with same ratings. And the projector has over-temperature protective device. If the temperature is too high, the protective device will be triggered to shut the projector off. When it happens, please check if the fans run normally or fan shield is blocked by dust. After the issue is solved, restart the projector.

The accumulation of oil, smoke and dust on the lens will compromise the light output. Cleaning a projector is very necessary to ensure a reliable use of it. Cooling fans need to be cleaned every 15days. Internal lens, reflector and hot mirror need to be cleaned periodically to optimize light output.

Cleaning frequency is to be decided by operations and its environment. Use soft cloth and normal detergent for glass for cleaning work. It's advised external optical system be cleaned every 20days and internal optical systems every 30/60days. Keep lens clean and do not touch optical parts with bare hands.



•Before any maintenance and cleaning, please ensure the project is off the power.

•Only qualified person is allowed to do maintenance.

•During maintenance and before maintenance, the projector must be off power.



•To avoid internal damage, sun light or other light mustn't penetrate into the projector via front lens whether it runs or not.

Do not use alcohol or other organic solvent to clean the housing to avoid damage.Do not use any solvent with chemical elements to clean color filters or hot mirror.

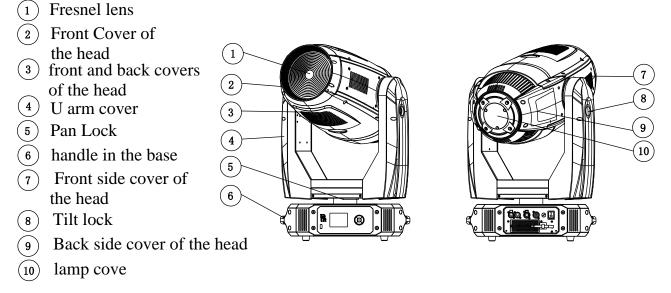
LUBRICATION

To ensure smooth movement of gobos and zoom and focus lens, it's advised rotators' bearings and 2 sliding bars for zoom and focus lens be lubricated every 2 months. High quality and high temperature lubricant/grease is advised.

•TROUBLESHOOTING(Details vary with different projectors)

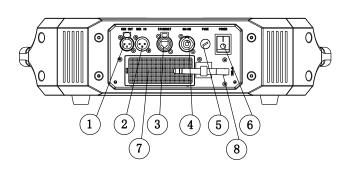
PROBLEM	ACTION
The projector doesn't switch on	Check the fuse on the power socket.
The projector doesn't switch on	➤ Check the lamp.
The lamp is on but the projector doesn't respond	Make sure that the fixture's start address is right
to the controller	 Replace or repair the XLR signal cable.
The projector functions intermittently	Make sure the fan is working well or fans and their shields are not blocked
Doom onnoors dim Low in brightnoos	Make sure the lamp is within its lifespan
Beam appears dim, Low in brightness	Remove dust or grease from the lenses.
The project image appears to have a halo	 Carefully clean the lamp, optical lenses and other components.
Haarrik Defective Deem	 Check if lens are in good condition(not cracked)
Heavily Defective Beam	 Clean dust or grease on the lens.

3. APPEARANCE



During transportation, the head should be locked-Pan lock (5) and Tilt Lock(6) should be in LOCK position. Before operation, both need to be unlocked.

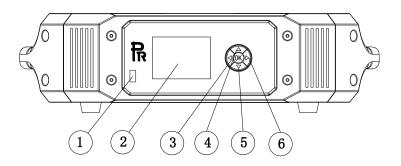
.Back panel of the base



- (1) 3-pin XLR socket(Female)
- 2 3-pin XLR socket(Male)
- 3 Ethernet Port
- (4) Power socket
- 5 Fuse holder
- 6 Power switch
- 7 Air inlet
- 8 Wireless Receiver(Only for the lighting fixture with wireless control function)

Front panel of the base

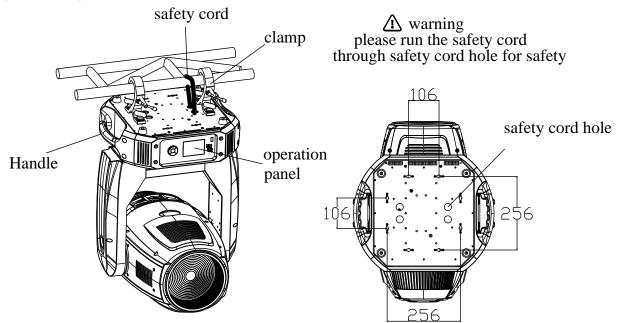
- (1) USB interface
- 2 Touch screen
- 3 Escape key/ left key
- 4 up key
- **5** down key
- 6 right key



4. INSTALLATION

•RIGGING

Before moving a projector, Please lock Pan and Tilt. Before its operation, please unlock them. It's forbidden to run a projector with power while it is locked.



Take 2 clamps and the safety cord out from the package and mount 2 clamps on the underside of fixture with 2 retainers attached to each clamp. Hang the fixture on the structure and fasten the screws attached to each clamp. (See the <u>WARNING</u> on the underside of the base as shown above) <u>To pass the SAFETY CORD through the HOLES for safety!</u> Always ensure that the projector is firmly anchored to avoid vibration and slipping whilst functioning. Always ensure that the structure that you are going to mount the projector to is secure and strong enough to support the weight of a XR 1000 Framing.



WARNING:

•The projector MUST be lifted or carried by the HANDLES instead of clamps. •For safety the safety cord should afford 10 times the Projector's weight.

• POWER CONNECTION

Connect the power cord as follows: L (live) =brown E (earth) =yellow/green N (neutral) =blue

Before power connection, please ensure the power supplied must match what the nameplate says. It is recommended that each projector be connected with power separately so that they may be individually switched on and off.

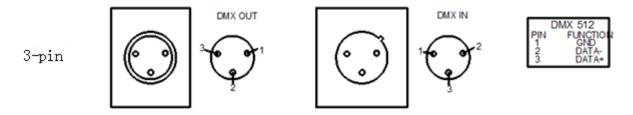
Note: If projectors are connected in series, please connect POWERIN port of the 1^{st} projector with the Power Mains, then connect its POWER OUT with POWER IN of the 2^{nd} projector, and so on till all fixtures are connected. If the voltage supplied is 200V-240V, the maximum projectors connected is 8pcs, if it is 100V-120V, the maximum is 4pcs. The diameter of the cores of the wires for the Power in/out cables must be equal or bigger than 2.5mm².



•The earth wire(yellow/green) must be connected to the ground. And electrical connection must be in accordance with the standards concerned.

•If any questions about the electrical installation, do not continue but consult a qualified electrician.

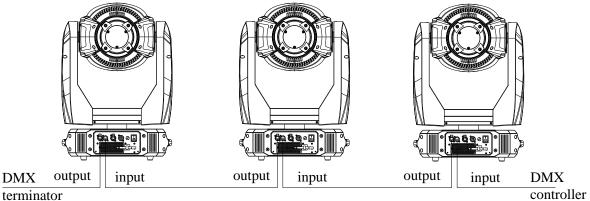
.DMX CONTROL CONNECTION:



Connection between controller and projector and between one projector and another must be made with a twin-screened cable, with each wire having at least a 0.5mm in diameter. Connection to and from the projector is via cannon 3 pin (which are included with the projector) or 3 pin XLR plugs and sockets. The XLR's are connected as shown in the figure above.

Note: care should be taken to ensure that none of the pins touch the metallic body of the plug or each other. XLR plugs and sockets mustn't be connected in any way other than mentioned in the above figure. The projector accepts digital control signals in protocol DMX512 (1990).

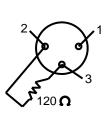
Connect the controller's DMX output to the first fixture's DMX input, and connect the first fixture's DMX output to the second fixture's DMX input and connect the rest fixtures in the same way. Eventually connect the last fixture's DMX output to a DMX terminator as shown in the figure below.



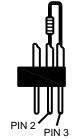
.DMX TERMINATOR

In the Controller mode, at the last fixture in the chain, the DMX output has to be connected with a DMX terminator. This prevents electrical noise from disturbing and corrupting the DMX control signals.

The DMX terminator is simply an XLR connector with a 120Ω (ohm) resistor connected across pins 2 and 3, which is then plugged into the output socket on the last projector in the chain. The connections are illustrated below.



DMX TERMINATOR CONNECTION Connect a 120 **Ω**(OHM) resistor across pins 2 and 3 in an XLR plug and insert into the DMX out socket on the last unit in the chain.



•ALIGNMENT/INSTALLATION/REPLACEMENT OF A LAMP

Before installation/replacement/alignment of a lamp, disconnect the unit from the power and let it cool first.

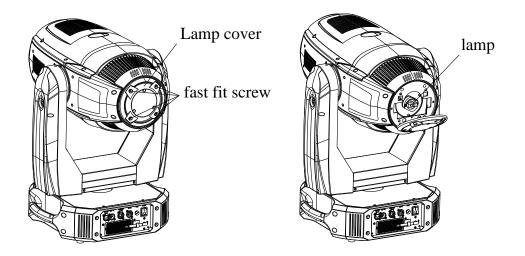
Lock Tilt in the figure below and open the lamp cover after its 4 screws are loosened.

After removal of the lamp cover, turn the lamp anti-clockwise and take it out of the ceramic stand..

Insert a new lamp. Note: while placing a new lamp, do not touch the burner of the lamp with bare hands, otherwise the light output will be compromised.

Fasten the 4 fast-fit screws after the lamp cover is on

Important: The unit uses high voltage discharge lamp with external igniter($\angle E$). While using the lamp, please carefully read "INSTRUCTIONS" packed with the lamp.

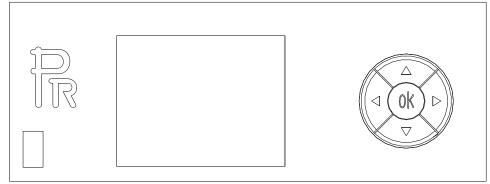




•Don't touch the internal surface of the reflector and the burner of the lamp with bare hands so as not to impair the beam output. While lamp's installation, do not damage the metal wire around the burner. •Please read "Instructions " enclosed with the lamp

•Do operate the projector while adjusting the lamp

5. SETUP AND CONFIGURATION •FRONT PANEL OPERATION



The projector configuration can be set conveniently via push buttons and color touch screen.

To browse through or change the projector 's settings, touch the white area of the touch screen or press OK button for more than 3s(Only powered by the battery, pressing the OK button) to unlock the screen , then press \blacktriangleright key to enter the projector 's function menus. Each main menu has its sub-menus. And each menu stands for special function. For the details, please see the following 6th point "Operation Menu":

- 1. At the page to set the fixture's functions, press , keys or their respective icons to select the functions desired.
- While at 2nd,3rd and 4th level of menus, the key is for ESCAPE, but key won't work, and OK key is used for ENTER. Press OK key to save the changes or enter into the sub menus. Press A or Keys to change the numbers(minus or plus). Or touch the option needed for change.

Shortcut keys: After the Function Menu is entered into, there are all options for the functions on the top of the screen. On the right there are 4 shortcut keys like \longrightarrow Lamp Control and English/Chinese.

DMX START ADDRESS

Each projector must be given a DMX start address so that the correct projector responds to the correct control signals. This DMX start address is the channel number from which the projector starts to "listen" to the digital control information being sent out from the controller. The projector has 3DMX modes. There are standard mode ,short mode and extended mode. For example standard mode has 30 channels, so set the No. 1 projector's address 001, No. 2 projector's address 031, No. 3 projector's address 061,No. 4 projector's address 091, and so on.

Switch on the Projector . Press OK key more than 3 seconds to unlock panel, then press \blacktriangleright key to enter into the fixture's operation menus.

Select DMX Address icon and press OK key or touch the icon directly on the display and select DMX address at the 2nd level menu for the address setting.

Press \blacktriangle or \bigtriangledown keys or touch<, >displayed for the DMX address desired.

Press OK key to confirm.

Press the key to go back to the upper level menu.

.DMX WIRELESS CONTROL

The projector has wireless control function with wireless receiver module and antenna for remote control.

The setup of it is below:

- 1. Press OK for more than 3s to unlock the control panel, then press \blacktriangleright key to enter into the operation menu and select "Config Settings".
- 2. Select "Wireless First" or "Wireless Only" from the menu of "Signal Select".

Only after the projector is linked with a transmitter, can it receive wireless signal sent by the transmitter. If unlinking it, Press "Enter" for the menu of Un-link Wireless under the upper level menu of Config Settings, then the fixture is unlinked with the wireless transmitter.

•STAND-ALONE MODE

Operate the projector without connecting with a controller, enable the master mode through the operation panel, the projector will run in Stand-Alone mode automatically.

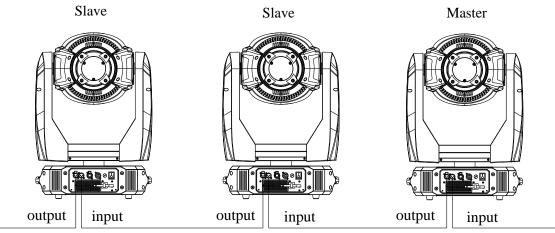
DMX address can be set at any number within 512.

•MASTER/SLAVE MODE

Many projectors can run synchronously in the Master/Slave mode by linking them with each other. First, Connect the first fixture's DMX output to the second fixture's DMX input using XLR-XLR control cable and then connect the second fixture's DMX output to the third fixture's DMX input, and so on until all projectors are connected in this way. Eventually connect the last fixture's DMX output to a DMX terminator. Set 1st projector as the master and others are Slaves.

Start Addresses of all Slaves are 001; Operation mode of the Master can be set any mode for a Master' and Slaves' operation mode can be set accordingly.

After Powered on, the group will run in Master/Slave Mode



.FIRWARE UPGRADE VIA USB DISK

Copy the upgrade .PRS file to USB disk and plug it into USB disk interface. Under the menu of service\USB update software, you can seen the upgrade file, or select the upgrade PRS file under the folder ,at last press update menu. Then the system will display *Please waiting*....., which means the file is been copying to the system. After that, enter into Bootloader interface and countdown 10 seconds. Within 10 seconds, press UP and DOWN keys together, Software update interface will be entered into. During the update, the power mustn't be interrupted. Otherwise, it won't enter into the interface.

6. OPERATION MENU

1st LEVEL	2nd LEVEL	3rd LEVEL	4th LEVEL	5th LEVEL
-	DMX Address	1-512		
F		Default IP Address	2.X.X.X/10.X.X.X	
Address	IP Address	Custom IP Address	X.X.X.X	
	SubNet Mask	X.X.X.X		
	ArtNet Universe	0-255		
	Total Reset	Really Reset?		
	Pan&Tilt Reset	Really Reset?		
	Colour System Reset	Really Reset?		
Reset	Dimmer/Strobe reset	Really Reset?		
	Zoom & focus reset	Really Reset?		
	Other reset	Really Reset?		
		Short Mode		
	DMX Channel Mode	Standard Mode		
		Extended Mode		
-		View Selected Mode Lamp Control	OFE/ON	
		On By Power On	OFF/ ON OFF/ ON	
	Lamp Control	Control By DMX	OFF/ ON	
		Lamp Power	1200/ 1400	
		XLR Only		
		XLR First		
	Signal Select	Wireless Only		
		Wireless First		
		Wireless In/XLR Out		
	Loss of DMX	Normal time out		
	Loss of Diving	Hold Last Value		
Config Settings		Display Mode	Off After Delay	
			On Always	
	Display Config	Display Invert	Invert OFF	
			Invert ON	
			Invert Auto	
		I God	English	
		Language Setting	Chinese	
		Touch Calibration		
F		Celsius Degree		
	Temperature Unit	Fahrenheit Degree		
	Un-Link Wireless	Really Un-Link?		
F	Defaults	Restore Defaults?		
	Denuna	Pan DMX Invert	OFF/ ON	
		Tilt DMX Invert	OFF/ ON	
	Pan/Tilt Settings	Pan Tilt Swap	OFF/ ON	
		XY Feedback	OFF/ ON	
		Pan/Tilt mode	Speed/Time	
Option Settings		Dimmer Invert	OFF/ ON	
		Zoom Invert	OFF/ ON	
	Invert Settings	CMY Invert	OFF/ ON	
		CTO Invert		
F	Dimmer Curve	Linear/ inverse Square Law		
	Defaults	Restore Defaults?		
	Detauns	Restore Detaults!		

	View DMX Values			
	Lamp Hours	Reset Lamp Hours		
	Total Hours	Treser Zump Troub		
	Total Trous	Display Board XX°C/F		
		Pan and Tilt XX°C/F		
		Driver Board 1 XX°C/F		
	Temperature	Driver Board 2 XX°C/F		
		Driver Board 3 XX°C/F		
		Head Sensor XX°C/F		
-		Display Board	System=XXX Boot=XXX	
Information		Pan and Tilt	System= XXX Boot =XXX	
		Driver Board 1	System= XXX Boot = XXX	
	Software Version	Driver Board 2	System= XXX Boot =XXX	
		Driver Board 3	System= XXX Boot =XXX	
		Display Board	System= XXX Boot =XXX	
F	Electronic SN			
F	RDM Device Label			
	Fan Status			
		Strobe XXX		
Service	Manual Effect Control	Dimmer XXX		
			Tilt XXX	
	USB Update Software			
	Factory Test			
	DMX Mode	Change Operation Mode?		
ſ		Preset Memory	Change Operation Mode?	
	Master Mode	User Memory 1	Change Operation Mode?	
Operation Mode		User Memory 2	Change Operation Mode?	
	Stand-Alone Mode	Preset Memory User Memory 1	Change Operation Mode? Change Operation Mode?	
	Stand-Alone Mode	User Memory 2	Change Operation Mode?	
- F	Static Scene	Change Operation Mode?		
				Strobe XXX
		Edit Hoor Manage 1		Dimmer XXX
		Edit User Memory 1	Scene XX	
		Edit User Memory 2	(1~200 Scenes)	Delay Time XXX
	Edit User Memory			Delay Unit Link To Step XXX
User			Strobe XXX	
Memories		Edit Static Scene	Dimmer XXX	
ŀ		Depart Line: Manager 1	 Deset Lloss Manage 9	
		Reset User Memory 1	Reset User Memory?	
	Init User Memory	Reset User Memory 2	Reset User Memory?	
Remarks		Reset Static Scene	Reset Static Scene?	

Remarks:

1. "Speed Mode" means Pan and Tilt will move from Point A to Point B at their respective maximum speeds."Time Mode" means both Pan and Tilt will arrive at designated point at the same time. It's advised Time Mode be used if the projector runs circles or in oblique lines.

2. While *Normal Time Out* and with DMX signal, if the signal doesn't exist for more than 10 minutes, the lighting fixture will be automatically turned of with lamp-off, dead motors and fans.

7.DMX PROTOCOL

Basic mode	Standard mode	Extended mode	Function Description	Decimal Low	Decimal High
			Strobe		
			Close(Lamp Switches to 1000 watt mode after shutter is closed for 5		
			seconds)	0	10
1	1	1	Open	11	25
			Strobe speed from slow to fast	26	225
			Macro(Random strobe speed slow to fast)	226	246
			Open	247	255
			Dimmer		
2	2	2	Close	0	0
			Dimmer from dark to light (0-100%)	1	255
			Dimmer Fine		
	3	3	Fine dimmer	0	255
3	4	4	CYM Macro		
			The following functions can be used after CMY,CTO, Color Wheel1 and		
			Color Wheel2 channels are disabled		
			No Function	0	7
			Colour Macro 1	8	9
			Colour Macro 2	10	11
			Colour Macro 3	12	13
			Colour Macro 4	14	15
			Colour Macro 5	16	17
			Colour Macro 6	18	19
			Colour Macro 7	20	21
			Colour Macro 8	22	23
			Colour Macro 9	24	25
			Colour Macro 10	26	27
			Colour Macro 11	28	29
			Colour Macro 12	30	31
			Colour Macro 13	32	33
			Colour Macro 14	34	35
			Colour Macro 15	36	37
			Colour Macro 16	38	39
			Colour Macro 17	40	41
			Colour Macro 18	42	43
			Colour Macro 19	44	45
			Colour Macro 20	46	47
			Colour Macro 21	48	49
			Colour Macro 22	50	51
			Colour Macro 23	52	53
			Colour Macro 24	54	55
			Colour Macro 25	56	57

Colour Macro 26	58	59
Colour Macro 27	60	61
Colour Macro 28	62	63
Colour Macro 29	64	65
Colour Macro 30	66	67
LEE colour swatches LEE		
LEE 4 (Medium Bastard Amber)	68	69
LEE 10 (Medium Yellow)	70	71
LEE 19 (Fire)	72	73
LEE 26 (Bright Red)	74	75
LEE 58 (Lavender)	76	77
LEE 68 (Sky Blue)	78	79
LEE 71 (Tokyo Blue)	80	81
LEE 79 (Just Blue)	82	83
LEE 88 (Lime Green)	84	85
LEE 90 (Dark Yellow Green)	86	87
LEE 100 (Spring Yellow)	88	89
LEE 101 (Yellow)	90	91
LEE 102 (Light Amber)	92	93
LEE 103 (Straw)	94	95
Lee 104 (Deep Amber)	96	97
LEE 105 (Orange)	98	99
LEE 106 (Primary Red)	100	101
LEE 111 (Dark Pink)	102	103
LEE 115 (Peacock Blue)	104	105
LEE 116 (Medium Blue-Green)	106	107
LEE 117 (Steel Blue)	108	109
LEE 118 (Light Blue)	110	111
LEE 119 (Dark Blue)	112	113
LEE 120 (Deep Blue)	114	115
LEE 121 (LEE Green)	116	117
LEE 128 (Bright Pink)	118	119
LEE 131 (Marine Blue)	120	121
LEE 132 (Medium Blue)	122	123
LEE 134 (Golden Amber)	124	125
LEE 135 (Deep Golden Amber)	126	127
LEE 136 (Pale Lavender)	128	129
LEE 137 (Special Lavender)	130	131
LEE 138 (Pale Green)	132	133
LEE 139 (Primary Green)	134	135
LEE 141 (Bright Blue)	136	137
LEE 147 (Apricot)	138	139
LEE 148 (Bright Rose)	140	141
LEE 152 (Pale Gold)	142	143

			LEE 154 (Pale Rose)	144	145
			LEE 157 (Pink)	146	147
			LEE 158 (Deep Orange)	148	149
			LEE 162 (Bastard Amber)	150	151
			LEE 164 (Flame Red)	152	153
			LEE 165 (Daylight Blue)	154	155
			LEE 169 (Lilac Tint)	156	157
			LEE 170 (Deep Lavender)	158	159
			LEE 172 (Lagoon Blue)	160	161
			LEE 179 (Chrome Orange)	162	163
			LEE 180 (Dark Lavender)	164	165
			LEE 181 (Congo Blue)	166	167
			LEE 197 (Alice Blue)	168	169
			LEE 201 (Full C.T. Blue)	170	171
			LEE 202 (Half C.T. Blue)	172	173
			LEE 203 (Quarter C.T. Blue)	174	175
			LEE 204 (Full C.T. Orange)	176	177
			LEE 205 (Half C.T. Orange)	178	179
			LEE 206 (Quarter C.T. Orange)	180	181
			LEE 247 (LEE Minus Green)	182	183
			LEE 248 (Half Minus Green)	184	185
			LEE 281 (Three Quarter C.T. Blue)	186	187
			LEE 285 (Three Quarter C.T. Orange)	188	189
			LEE 352 (Glacier Blue)	190	191
			LEE 353 (Lighter Blue)	192	193
			LEE 715 (Cabana Blue)	194	195
			LEE 778 (Millennium Gold)	196	197
			LEE 793 (Vanity Fair)	198	199
			CMY colour mixing from slow to fast	200	255
	-	_	Cyan		
4	5	5	Cyan (Linear 0-100%)	0	255
			Cyan Fine		
		6	Cyan in 16 Bit precision	0	255
-	(-	Yellow		
5	6	7	Yellow (Linear 0-100%)	0	255
		0	Yellow Fine		
		8	Yellow in 16 Bit precision	0	255
6	7	9	Magenta		
U	/	,	Magenta (Linear 0-100%)	0	255
		10	Magenta Fine		
		10	Magenta in 16 Bit precision	0	255
7	8	11	СТО		
,		11	Linear adjust from high to low	0	255
		12	CTO Fine		

			CTO in 16 Bit precision	0	255
			Colour Wheel 1		
			Continual positioning		
			index 0-360 °	0	63
			positioning		
			White	64	67
			White/colour 1(Red)	68	71
			Colour 1(Red)	72	75
			Colour 1(Red)/colour 2(Yellow)	76	79
			Colour 2(Yellow)	80	83
			Colour 2(Yellow)/colour 3(Blue)	84	87
0		10	Colour 3(Blue)	88	91
8	9	13	Colour 3(Blue)/colour 4(Green)	92	95
			Colour 4(Green)	96	99
			Colour 4(Green)/colour 5(Pink)	100	103
			Colour 5(Pink)	104	107
			Colour 5 (Pink)) /colour 6 (Orange)	108	111
			Colour 6(Orange)	112	115
			Colour 6(Orange)/ Colour 7(UV)	116	119
			Colour 7(UV)	120	123
			Colour 7(UV)/white	124	127
			Rainbow rotation speed from slow to fast	128	191
			Rainbow reverse rotation speed from slow to fast	192	255
			Colour Wheel 1 Fine		
	10	14	Colour Continual positioning in 16 Bit precision	0	255
			Colour Wheel 2		
			Continual positioning		
			index 0-360 °		
			positioning		
0			White	64	67
9	11	15	White/colour 1(Depp Red)	68	71
			Colour 1(Deep Red)	72	75
			Colour 1(Depp Red)/colour 2(Deep Magenta)	76	79
			Colour 2(Deep Magenta)	80	83

			Colour 3(Light Magenta)	88	91
			Colour 3(Light Magenta)/colour 4(Light Yellow)	92	95
			Colour 4(Light Yellow)	96	99
			Colour 4(Light Yellow)/colour 5(Light Green)	100	103
			Colour 5(Light Green)	104	107
			Colour 5 (Light Green)) /colour 6 (Deep Cyan)	108	111
			Colour 6(Deep Cyan)	112	115
			Colour 6(Deep Cyan)/ Colour 7(Light Cyan)	116	119
			Colour 7(Light Cyan)	120	123
			Colour 7 Light Cyan)/white	124	127
			Rainbow rotation speed from slow to fast	128	191
			Rainbow reverse rotation speed from slow to fast	192	255
			Colour Wheel 1 Fine		
	12	16	Colour Continual positioning in 16 Bit precision	0	255
			Open	0	10
			Framing blade 1 left		
10	13	17	Framing blade 1 left linearly closing from big to small	0	255
			Framing blade 1 left in 16 bit		
		18	Framing blade 1 left fine adjustment	0	255
			Framing blade 1 right		
11	14	19	Framing blade 1 right linearly closing from big to small	0	255
			Framing blade 1 right in 16 bit		
		20	Framing blade 1 right fine adjustment	0	255
			Framing blade 2 left		
12	15	21	Framing blade2 left linearly closing from big to small	0	255
			Framing blade 2 left in 16 bit		
		22	Framing blade 2 left fine adjustment	0	255
			Framing blade 2 right		
13	16	23	Framing blade 2 right linearly closing from big to small	0	255
		1	Framing blade 2 right in 16 bit		
		24	Framing blade 2 right fine adjustment	0	255
		1	Framing blade 3 left		
14	17	25	Framing blade 3left linearly closing from big to small	0	255
		26	Framing blade 3 left in 16 bit		

			Framing blade 3 left fine adjustment	0	255
			Framing blade 3 right		
15	18	27	Framing blade 3 right linearly closing from big to small	0	255
			Framing blade 3right in 16 bit		
		28	Framing blade 3right fine adjustment	0	255
			Framing blade 4 left		
16	19	29	Framing blade 4left linearly closing from big to small	0	255
			Framing blade 4left in 16 bit		
		30	Framing blade 4 left fine adjustment	0	255
17	00	01	Framing blade 4 right		
17	20	31	Framing blade 4 right linearly closing from big to small	0	255
			Framing blade 4right in 16 bit		
		32	Framing blade 4right fine adjustment	0	255
			Framing module rotation		
			Framing module indexing(0-360degrees)		
			Stop		
18	21	33	Framing module clockwise rotation from slow to fast		
			Stop		
			Framing module anti-clockwise rotation from slow to fast		
			Framing module rotation in 16 bit		
		34	Framing module fine rotation		
10			Frost		
19	22	35	Light Frost from 0% to 100%	0	255
00	00	0.0	Focus		
20	23	36	Linearly focusing	0	255
		07	Focus Fine		
		37	Focus in 16 precision	0	255
01	0.4	20	Zoom		
21	24	38	Linearly zooming	0	255
		20	Zoom Fine		
		39	Zoom in 16 Bit precision	0	255
22	25	40	Pan		
22	20	40	Pan movement	0	255
	26	41	Pan Fine		
	20	41	Pan movement in 16 bit precision	0	255
23	27	42	Tilt		
20	21	42	Tilt movement	0	255
	28	43	Tilt fine		
	20	64	Tilt movement 16 bit precision	0	255
			Pan/Tilt speed		
24	29	44	fast Speed Mode	0	1
			Pan & Tilt speed from fast to slow	2	255
25	30	45	Power/Special functions		
20	50	40	No function:	0	4

Reserved	5	19
1.To activate following functions, stay in DMX value for at least 5 s		
2. The lamp is allowed to be turned off 5 minutes after the lamp is on. And		
the lamp is allowed to be turned on 5 minutes after the lamp is off.		
3. Before the lamp on or lamp off, set "control by DMX"/Lamp		
Control/Config Setting s as ON via control panel.		
Graphic display On	20	24
Graphic display Off	25	29
Reserved	30	34
Lamp power 1200W	35	39
Lamp power 1400W	40	44
Reserved	45	89
Pan/Tilt speed mode	90	94
Pan/Tilt time mode	95	99
Reserved	100	129
Lamp On	130	139
Pan/Tilt reset	140	149
Colour system reset	150	159
Reserved	160	169
Dimmer/Strobe reset	170	179
Zoom/focus/frost reset	180	189
Framing module reset	190	199
Total reset	200	209
Reserved	210	229
Lamp Off	230	239
Reserved	240	255

Note:

1. If you intend to turn on/off the lamp via the last channel of the controller, don't attempt to push the channel to value 224-255 immediately after turning it off, or push the slide bar to value 224-255 to wait it cooling. Under these 2 circumstances, the lamp can not be turned on. The right operation is: turn it off---cool down---push the slide bar to turn it on.

2. Fan error can cause lamp-off.

8. ICONS OF THE TROUCH SCREEN

	Lamp Control		Option Settings
F	Chinese/English		Information
	Error Messages	6	Service
	Address		Operation Mode
5	Reset		User Memories
	Config Settings		

9.ERROR MESSAGES

The system can detect some errors during the reset, if \triangle displayed, touch \triangle to view the error. The error messages are as follows:

Name	Туре	Correction
Pan	Timeout/magnet Sensor/Encoder	Check if wiring, positioning parts and motors are normal
Tilt	Timeout/magnet Sensor/Encoder	Check if wiring, positioning parts and motors are normal
Cyan	Timeout	Check if wiring, positioning parts and motors are normal
Yellow	Timeout	Check if wiring, positioning parts and motors are normal
Magenta	Timeout	Check if wiring, positioning parts and motors are normal
СТО	Timeout	Check if wiring, positioning parts and motors are normal
Color Wheel1	Timeout	Check if wiring, positioning parts and motors are normal
Color Wheel12	Timeout	Check if wiring, positioning parts and motors are normal
Dimmer	Timeout	Check if wiring, positioning parts and motors are normal
Focus 1	Timeout	Check if wiring, positioning parts and motors are normal
Focus 2	Timeout	Check if wiring, positioning parts and motors are normal
Zoom	Timeout	Check if wiring, positioning parts and motors are normal
Lamp Fan1	Error	Check if fan and its wiring are normal
Lamp Fan2	Error	Check if fan and its wiring are normal
Framing Module Fan	Error	Check if fan and its wiring are normal
Head Fan	Error	Check if fan and its wiring are normal
Base Fan1	Error	Check if fan and its wiring are normal
Base Fan2	Error	Check if fan and its wiring are normal
Pan and Tilt Board	Error	Check signal wire
Motor Driver Board 1	Error	Check signal wire
Motor Driver Board2	Error	Check signal wire
Motor Driver Board3	Error	Check signal wire

Lamp on	Timeout	Check if he lamp is damaged
Lamp Life	Timeout Warning	
Lamp Off[Fan Error]	Error	Check if all fans are normal
Time IC	Error	

10. TECHNICAL DATA

INPUT VOLTAGES

Input voltage 200V~240V AC, 50/60Hz Input power1700W @ 220V Current at maximum AC10.5A Power factor PF>90%

LAMP SPECIFICATIONS

Lamp
Color Temperature
Ceramic Stand
Manufacturers Rated Lamp Life

Lot-it 1400W/60/P28 6000K Single-ended 750hours

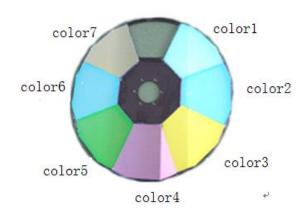
COLORS

CMY linear color mixing system with macros

2Color wheels: 7colors+ Open, half-color effect, bi-directional rainbow effect with variable speeds,

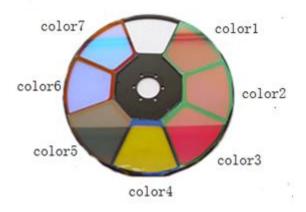
Stepping/linear color changing

Color Wheel 1



No.	Code No.	Colors	Wave Length
1	090070041A	Red	λ=620±5nm
2	090070044A	Yellow	λ=510/545±5nm
3	090070043A	Blue	λ=500±5nm
4	090070042A	Green	λ=540±5nm
5	090070045A	Pink	λ=490/585±5nm
6	090070046A	Orange	λ=600±5nm
7	090070047A	UV light	λ=460/690±5nm

Color Wheel2



	No.	Code No.	Colors	Wave Length
ſ	1	090070034A	Deep Red	λ=645±5nm
ſ	2	090070037A	Deep Magenta	λ=450/630±5nm
Ī	3	090070040A	Light Magenta	λ=445/620±5nm
Ī	4	090070039A	Light Yellow	λ=520±5nm
	5	090070035A	Light Green	λ=485/525±5nm
ſ	6	090070036A	Deep Cyan	λ=575±5nm
	7	090070038A	Light Cyan	λ=590±5nm

20/26

CTO 0-100% Linear CTO system

1 FRAMING MODULE

4 framing bladesContinual framing module rotation, to make graphics of different sizes and shapes4 framing blade to make full curtain effect

FROST WHEEL 1Pc linear frost filter

FOCUS DMX linear zoom

ZOOM DMX linear zoom

DIMMER

0-100% Linearly adjustable

STROBE Double blade strobe, 0.3-25 F.P.S .

HEAD MOVEMENT

Pan 540 °, Tilt 270 ° with auto position correction

BEAM ANGLE

Linear zoom $10 \sim 55$ with 16bit adjustment

CONTROL

DMX512, 5pin interfaces RDM control protocol 25channels in basic mode, 30channels in standard mode , 45channels in extended mode Self-test mode

OTHER FUNCTIONS

Adjustable Pan & Tilt speeds Lamp's and fixture's hours displayed Color touch screen, Chinese and English menus, brightness and contrast adjustable Input signal isolated Modular Structure for easy maintenance Ethernet interface DMX512 wirless reciever Optional DMX512 Wireless Transmitter

HOUSING

High temperature ABS, IP20

WEIGHT

52Kg

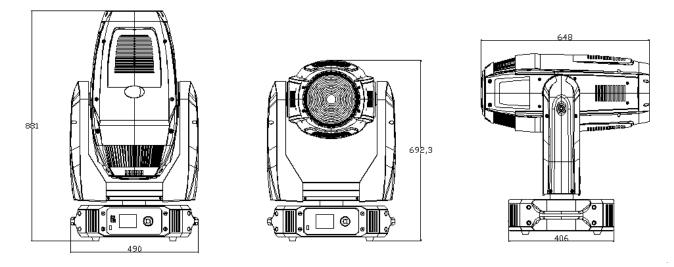
RIGGING

Head up or Head down

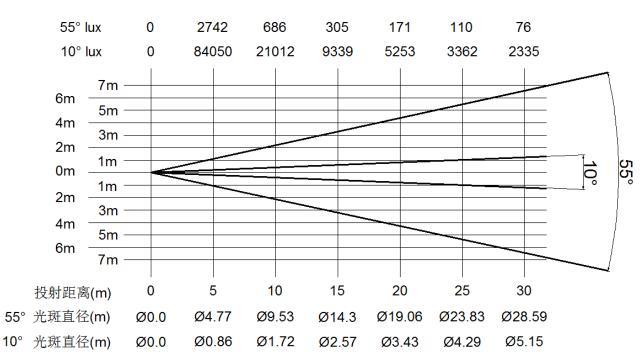
OPERATION TEMPERATURE

Maximum ambient temperature: 40 ${\rm C}$

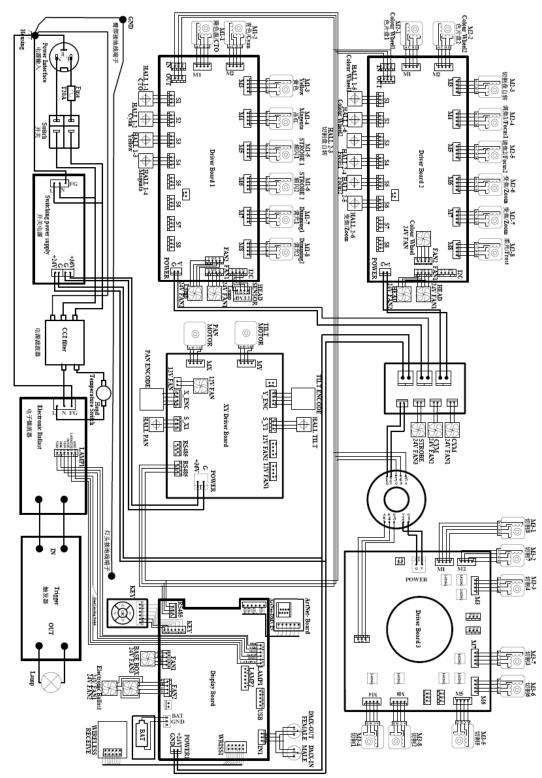
1. SIZES:



2. LIGHT OUTPUT:

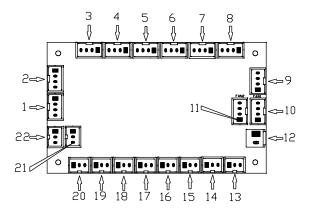


11. CIRCUIT DIAGRAM AND PCB CONNECTIONS •CIRCUIT DIAGRAM

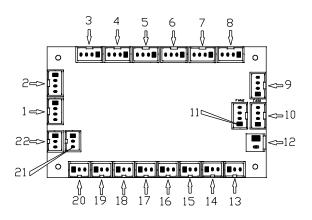


PCB CONNECTION

8 channel motor driver board1: P/N 230060744



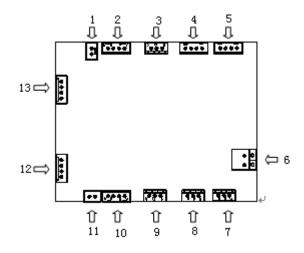
8 channel motor driver board2: P/N 230060745



8 channel motor driver board					
1	M1-1motor	12	24V power input		
2	M1-2 motor	13	Reserved		
3	M1-3 motor	14	Reserved		
4	M1-4 motor	15	Reserved		
5	M1-5 motor	16	Reserved		
6	M1-6 motor	17	HALL1-4 magnet sensor		
7	M1-7 motor	18	HALL1-3 magnet sensor		
8	M1-8 motor	19	HALL1-2 magnet sensor		
9	Thermal sensor	20	HALL1-1 magnet sensor		
10	Lamp fan1	21	Signal output		
11	Lamp fan2	22	Signal input		

	8 channel motor driver board				
1	M2-1 motor	12	24V power input		
2	M2-2 motor	13	Reserved		
3	M2-3 motor	14	Reserved		
4	M2-4 motor	15	HALL2-6 magnet sensor		
5	M2-5 motor	16	HALL2-5 magnet sensor		
6	M2-6 motor	17	HALL2-4 magnet sensor		
7	M2-7 motor	18	HALL2-3 magnet sensor		
8	M2-8 motor	19	HALL2-2 magnet sensor		
9	Thermal sensor	20	HALL12-1 magnet sensor		
10	CMY FAN	21	Signal output		
11	Framing module fan	22	Signal input		

XY diver board P/N230060742



	XY driver board				
1	Reserved	8	Signal input		
2	TILT ENCODE	9	SX magnet sensor		
3	SY magnet sensor	10	PAN ENCODE		
4	Reserved	11	XY driver board fan		
5	Reserved	12	PAN motor		
6	36V power input	13	TILT motor		
7	Signal input				

12. COMPONENT ORDER CODES

NAME	PART NO.	QTY	REMARK
PAN MOTOR	030040262	1	
TILT MOTOR	030040262	1	
STORE MOTOR	030040095A	2	
DIMMER MOTOR	030040186A	2	
COLOR WHEEL1 MOTOR	030040215A	1	
COLOR WHEEL2 MOTOR	030040215A	1	
CMY MOTOR	030040114A	4	
FOCUS MOTOR	030040213A	2	
ZOOM MOTOR	030040261	2	
FRAMING MODULE MOVE MOTOR	030040029	1	
FRAMING BLADE MOTOR	030040247	8	
FAN	030060104	2	BASE FAN1
FAN	030060089A	1	BASE FAN2
TURBO FAN	030060107	2	COOLING LAMP
TURBO FAN	030060094	1	CMY FAN
TURBO FAN	030060106	2	DIMMER FAN
TURBO FAN	030060102	2	PAN & TLT BOARD
SMALL FAN	030060093	1	
CCI 1400W ELECTRONIC BALLAST	040070133	1	
SWITCHING POWER SUPPLY	230020689	1	
POWER FILTER	193020014	1	
IGNITER	040090066	1	
OSRAM 1400W LAMP	100050085	1	
COLOR WHEEL ACCESSORY 1	120110917	1	
COLOR WHEEL ACCESSORY 1	120600041A	1	
MAIN BOARD	230060743	1	
8 CHANNEL MOTOR DIVER BOARD 1	230060744	1	
8 CHANNEL MOTOR DIVER BOARD2	230060745	1	
PAN & TILT BOARD	230060742	1	
FUSE	270041065	1	
PAN BELT	290151205	1	
TILT BELT	290151207	1	
FOCUS BELT	290151423	2	
ZOOM BELT	290151316	2	
COLOR WHEEL BELT	290151361	2	
CMY BELT	290151341	4	

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PR lighting will try its best to offer accurate and overall information about a product's technical data. Any changes won't be notified if necessary. Patented Products. Counterfeiting Will be Prosecuted!

P/N: 320020630 Version: 20181129